

# Kentucky Department of Education - Course Standards

## Course Standards

Course Code: 500616

Course Name: Visual Art- Animation

Grade Level: 6-8

Upon course completion students should be able to:



6 <sup>th</sup> Grade	7 <sup>th</sup> Grade	8 <sup>th</sup> Grade
MA:Cr1.1.6	MA:Cr1.1.7	MA:Cr1.1.8
Formulate variations of goals and solutions for media artworks by practicing chosen creative processes, such as sketching, improvising and brainstorming.	Produce a variety of ideas and solutions for media artworks through application of chosen inventive processes, such as concept modeling and prototyping.	Generate ideas, goals, and solutions for original media artworks through application of focused creative processes, such as divergent thinking and experimenting.
MA:Cr2.1.6	MA:Cr2.1.7	MA:Cr2.1.8
Organize, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering purposeful intent.	Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources.	Structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context.
MA:Cr3.1.6	MA:Cr3.1.7	MA:Cr3.1.8
<p>a. Experiment with multiple approaches to produce content and components for determined purpose and meaning in media arts productions, utilizing a range of associated principles, such as point of view and perspective.</p> <p>b. Appraise how elements and components can be altered for intentional effects and audience, and refine media artworks to reflect purpose and audience.</p>	<p>a. Coordinate production processes to integrate content and components for determined purpose and meaning in media arts productions, demonstrating understanding of associated principles, such as narrative structures and composition.</p> <p>b. Improve and refine media artworks by intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place.</p>	<p>a. Implement production processes to integrate content and stylistic conventions for determined meaning in media arts productions, demonstrating understanding of associated principles, such as theme and unity.</p> <p>b. Refine and modify media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, and place.</p>
MA:Pr4.1.6	MA:Pr4.1.7	MA:Pr4.1.8
Validate how integrating multiple contents and forms can support a central idea in a media artwork, such as	Integrate multiple contents and forms into unified media arts productions that convey consistent perspectives and	Integrate multiple contents and forms into unified media arts productions that convey specific themes or ideas, such

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media, narratives, and performance	narratives, such as an interactive video design.	as interdisciplinary projects, or multimedia theatre.
<b>MA:Pr5.1.6</b>	<b>MA:Pr5.1.7</b>	<b>MA:Pr5.1.8</b>
<p>a. Develop a variety of artistic, design, technical, and soft skills through performing various assigned roles in producing media artworks, such as invention, formal technique, production, self-initiative, and problem solving.</p> <p>b. Develop a variety of creative and adaptive innovation abilities, such as testing constraints, in developing solutions within and through media arts productions.</p> <p>c. Demonstrate adaptability using tools and techniques in standard and experimental ways in constructing media artworks.</p>	<p>a. Exhibit an increasing set of artistic, design, technical, and soft skills through performing various roles in producing media artworks, such as creative problem-solving and organizing.</p> <p>b. Exhibit an increasing set of creative and adaptive innovation abilities, such as exploratory processes, in developing solutions within and through media arts productions.</p> <p>c. Demonstrate adaptability using tools and techniques in standard and experimental ways to achieve an assigned purpose in constructing media artworks.</p>	<p>a. Demonstrate a defined range of artistic, design, technical, and soft skills, through performing specified roles in producing media artworks, such as strategizing and collaborative communication.</p> <p>b. Demonstrate a defined range of creative and adaptive innovation abilities, such as divergent solutions and bending conventions, in developing new solutions for identified problems within and through media arts productions.</p> <p>c. Demonstrate adaptability using tools, techniques and content in standard and experimental ways to communicate intent in the production of media artworks.</p>
<b>MA:Pr6.1.6</b>	<b>MA:Pr6.1.7</b>	<b>MA:Pr6.1.8</b>
<p>a. Analyze various presentation formats and fulfill various tasks and defined processes in the presentation and/or distribution of media artworks.</p> <p>b. Analyze results of and improvements for presenting media artworks.</p>	<p>a. Evaluate various presentation formats in order to fulfill various tasks and defined processes in the presentation and/or distribution of media artworks.</p> <p>b. Evaluate the results of and improvements for presenting media artworks, considering impacts on personal growth.</p>	<p>a. Design the presentation and distribution of media artworks through multiple formats and/or contexts.</p> <p>b. Evaluate the results of and implement improvements for presenting media artworks, considering impacts on personal growth and external effects.</p>

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<b>MA:Re7.1.6</b>	<b>MA:Re7.1.7</b>	<b>MA:Re7.1.8</b>
<p>a. Identify, describe, and analyze how message and meaning are created by components in media artworks.</p> <p>b. Identify, describe, and analyze how various forms, methods, and styles in media artworks manage audience experience.</p>	<p>a. Describe, compare, and analyze the qualities of and relationships between the components in media artworks.</p> <p>b. Describe, compare, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience.</p>	<p>a. Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks.</p> <p>b. Compare, contrast, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention.</p>
<b>MA:Re8.1.6</b>	<b>MA:Re8.1.7</b>	<b>MA:Re8.1.8</b>
Analyze the intent of a variety of media artworks, using given criteria.	Analyze the intent and meaning of a variety of media artworks, using self-developed criteria.	Analyze the intent and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts.
<b>MA:Re9.1.6</b>	<b>MA:Re9.1.7</b>	<b>MA:Re9.1.8</b>
Determine and apply specific criteria to evaluate various media artworks and production processes, considering context and practicing constructive feedback.	Develop and apply criteria to evaluate various media artworks and production processes, considering context, and practicing constructive feedback.	Evaluate media art works and production processes with developed criteria, considering context and artistic goals.
<b>MA:Cn10.1.6</b>	<b>MA:Cn10.1.7</b>	<b>MA:Cn10.1.8</b>
<p>a. Access, evaluate, and use internal and external resources to create media artworks, such as knowledge, experiences, interests, and research.</p> <p>b. Explain and show how media artworks form new meanings, situations, and cultural experiences, such as historical events.</p>	<p>a. Access, evaluate and use internal and external resources to inform the creation of media artworks, such as experiences, interests, research, and exemplary works.</p> <p>b. Explain and show how media artworks form new meanings and knowledge, situations, and cultural experiences, such as learning, and new information.</p>	<p>a. Access, evaluate, and use internal and external resources to inform the creation of media artworks, such as cultural and societal knowledge, research, and exemplary works.</p> <p>b. Explain and demonstrate how media artworks expand meaning and knowledge, and create cultural experiences, such as local and global events.</p>

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<b>MA:Cn11.1.6</b>	<b>MA:Cn11.1.7</b>	<b>MA:Cn11.1.8</b>
<p>a. Research and show how media artworks and ideas relate to personal life, and social, community, and cultural situations, such as personal identity, history, and entertainment.</p> <p>b. Analyze and interact appropriately with media arts tools and environments, considering fair use and copyright, ethics, and media literacy.</p>	<p>a. Research and demonstrate how media artworks and ideas relate to various situations, purposes and values, such as community, vocations, and social media.</p> <p>b. Analyze and responsibly interact with media arts tools and environments, considering copyright, ethics, media literacy, and social media.</p>	<p>a. Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as democracy, environment, and connecting people and places.</p> <p>b. Analyze and responsibly interact with media arts tools, environments, legal, and technological contexts, considering ethics, media literacy, social media, and virtual worlds.</p>